Application or Docket Number

PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 1996

CLAIMS AS FILED - PART I (Column 1) (Column 2)						SMALL ENTITY		OR	OTHER THAN OR SMALL ENTITY	
FOR		NUMB	ER FILED	NUMBER	EXTRA	RATE	FEE	1	RATE	FEE
BAS	IC FEE						385.00	OR		770.00
тот	AL CLAIMS		minu	s 20 = *		x\$11=		OR	x\$22=	
INDE	PENDENT CL	AIMS	2 minus 3 = *		·	x40=		OR-	x80=	
MULTIPLE DEPENDENT CLAIM PRESENT						+130=			+260=	
* If the difference in column 1 is less than zero, enter "0" in column 2								OR OR		2-0-0
	TOTAL								TOTAL	(F)()00
		(Column 1)	MS AS AMENDED - PAR umn 1) (Co		(Column 3)	SMALL ENTITY		OR	OTHER THAN R SMALL ENTITY	
AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**	=	x\$11=		OR	x\$22=	,
	Independent	*	Minus	***	=	x40=		OR	x80=	
4	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					+130=		OR	+260=	
(Column 1) (Column 2) (Column 3)						TOTAL ADDIT. FEE		OR ,	TOTAL ADDIT. FEE	
2		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**	=	x\$11=		OR	x\$22=	
	Independent	*	Minus	***	=	x40=		OR	x80=	
A	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					+130=	·	OR	+260=	
	(Column 1) (Column 2) (Column 3)							OR	TOTAL ADDIT. FEE	
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**	=	x\$11=		OR	x\$22=	
	Independent	*	Minus	***	=	x40=		OR	x80=	
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM							OR	+260=	
* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.										